Investment Highlights

- **The Development Team with technical skills and great teamwork** – The team has more than 5 years of effective teamwork, consisting of veterans with more than 10 years of experience. The company can also leverage outsourced resource creators to produce new projects quickly.

- **Holding the mobile game title** – The company has a project in Google Play Store that has achieved sales of USD 2.5 million in six months, and its global version is developed, which will be serviced through publishers in Southeast Asia and Russia in 2020.

- **Projects utilizing IP title** – The company is producing mobile games by utilizing well-known IP titles that can secure many users. Moreover, it has verified the differentiation of its base systems and games in the past year and is attracting investment to produce additional content.

Products and Services

**Product and Technology**

- **Key features of core technology**
  - It enables users to select and collect characters on their own so that they can play with a high degree of freedom.
  - It has enhanced network reliability through the lighter packet and more efficient user-matching to address the crucial point in real-time battle games (i.e., minimizing errors).
  - It reproduces 99.9% of the original's fascinating action scenes by enhancing the satisfaction of the webtoon fandom through the actions and direction of various 3D animations.

- **Competitiveness of core technology**
  - Great teamwork: Members of the developing team has more than 10 years of experience, on average, and have been developing projects together for at least 5 years.
  - Development speed: It minimizes development costs by shortening the development period than the RPG development period.
  - App reliability: App-crash rates in games owned by the company hit 0.08%, very low compared to the industry average of 1.83%.
  - High-efficiency IP ownership: The company owns IPs, such as well-known webtoons, locally and abroad, to increase sales efficiency.

**Brief History**

- **2018** – Concluded a contract to sell a world-famous IP
- **2019** – Conducted a soft launching in the Philippines of a world-famous IP project—Verified it through the real-time synchronization test in PvP
  Conducted a soft launching in Japan and North America of a game that was released in Korea – Global renewal of the game completed
  World-famous IP: Ragnarok’s pre-alpha version completed
  Concluded contracts with four southwestern countries, including Vietnam, and five European counties, including Germany and Russia, for a game that was launched in Korea – A contract is under review with Indonesia
Company Profile

Date of Establishment • April 2018

Record of Inward Investment • Attracted KRW 330 million for a game (for the Korean market) from Creek & River Korea in January 2019

Whether Listed or Not • No

Patents and Certificates • Copyright registered with Korea Copyright Commission and patent applied on Infinite Challenge

Financial Figures

(Unit: USD million)

<table>
<thead>
<tr>
<th>Particular</th>
<th>2017 (Unaudited)</th>
<th>2018 (Unaudited)</th>
<th>2019 (Unaudited)</th>
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</thead>
<tbody>
<tr>
<td>Sales</td>
<td>-</td>
<td>0.14</td>
<td>0.37</td>
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<tr>
<td>Operating Income</td>
<td>-</td>
<td>(0.34)</td>
<td>(0.43)</td>
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<tr>
<td>EBITDA</td>
<td>-</td>
<td>(0.34)</td>
<td>(0.43)</td>
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Business Plan

(Unit: USD million)

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<thead>
<tr>
<th>Particular</th>
<th>2020 (Forecast)</th>
<th>2021 (Forecast)</th>
<th>2022 (Forecast)</th>
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<tbody>
<tr>
<td>Sales</td>
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<td>42.12</td>
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<td>Working Capital</td>
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<td>-</td>
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<tr>
<td>R&amp;D</td>
<td>-</td>
<td>-</td>
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</table>

• Sales plan – The company is preparing to release the global version of the existing games and a real-time tank battle game. It also plans to achieve USD 42.12 million in sales in 2022 through the launch of a new game that is founded on the world’s most popular IP.

• Investment required – The company has verified the uniqueness of its games and the underlying systems. As such, it plans to invest USD 0.82 million in working capital to secure the resources needed to complete the current development and produce additional content.

Investment Requirements

Investment Structure • Financial or strategic investment

Amount • USD 1 million

Region • North America, Europe, Japan

For more details of the Teaser Memorandum and other information, please contact the Project Manager below. Culture and Contents PM: ikmp@kotra.or.kr